

# Chapter 10: Budget Projections

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## Introduction

Budget projections allow you to analyze your District's current salary and benefits cost, and project future costs. The selection criteria for a projection can be defined broadly or in great detail. You can:

- Project the cost of a single percentage increase for all employees.
- Project the cost of a varied pattern of salary increases for different groups of employees.
- Project costs by account subsets.

There are three projection programs:

- **Salary Projection Report** (PPS302) - Projects salaries for selected employees and open positions.
- **Benefits Projection Report** (PPS400) - Projects benefits for selected employees and open positions.
- **Projection Scattergram Report** (PPS200) - Projects salary and benefit costs by Salary Schedule Step/Range.

Before running budget projections, you should:

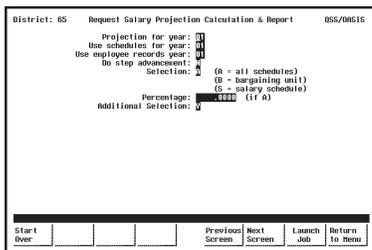
1. Set up the Personnel System and complete the required Employee Maintenance (PP0002) Screens for each employee. (See the *Personnel System Manual* for details.)
2. Set up your financial accounting information so that you can distribute costs to the proper accounts. (See the *Core Financial Manuals* for details.)
3. Define the Master Files used for Position Control as described in *Chapter 5* of this manual.
4. Create the Work Calendars and Benefits Tables for the Salary Schedules to which positions will be assigned as described in *Chapter 6* and *Chapter 7* of this manual.
5. Create the Salary Schedules to which positions will be assigned as described in *Chapter 7* of this manual.
6. Define the positions to which employees will be assigned as described in *Chapter 8* of this manual.
7. Assign employees to authorized positions as described in *Chapter 9* of this manual.

# Salary Projection Report (PPS302)

## Introduction

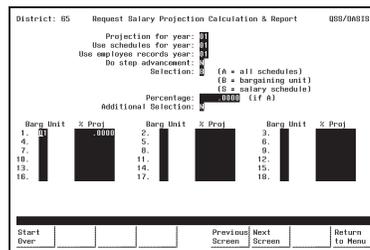
Use the Salary Projection Report to project salary costs for all employees or selected employees. The projection can be defined broadly or in great detail.

The selection criteria screens will vary depending on the options you select. Only the first and last Selection screens (Figure 10-1 and Figure 10-8) are required to launch a report; all other screens are optional. Optional screens allow you to narrow the projection on the basis of specific bargaining units, salary schedules, accounts, locations, and a variety of PER/PAY Master File codes.



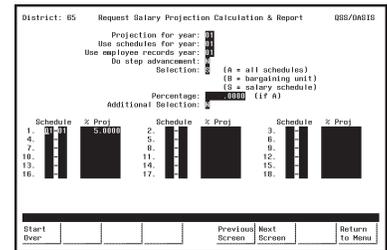
**Figure 10-1: First Screen**

See page 10-4.



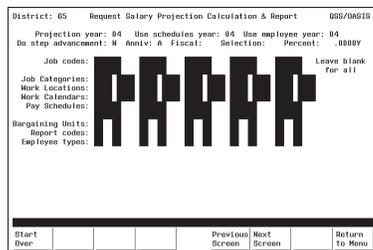
**Figure 10-2: First Screen with Bargaining Units**

See page 10-7.



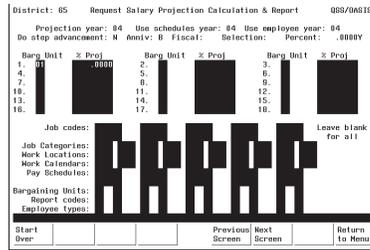
**Figure 10-3: First Screen with Salary Schedules**

See page 10-9.



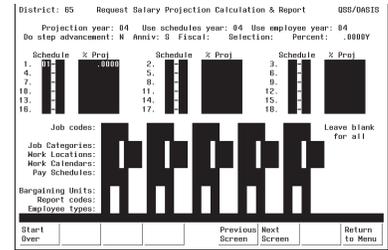
**Figure 10-4: Additional Selection Screen**

See page 10-11.



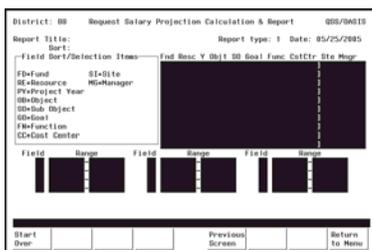
**Figure 10-5: Additional Selection Screen with Bargaining Units**

See page 10-11.



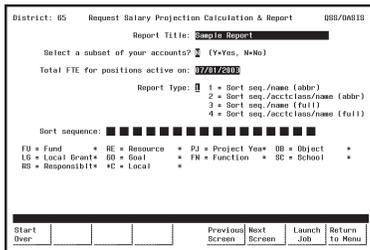
**Figure 10-6: Additional Selection Screen with Salary Schedules**

See page 10-11.



**Figure 10-7: Account Subset Screen**

See page 10-18.



**Figure 10-8: Launch Screen**

See page 10-15.

## Finding the Salary Projection Report

Look for a menu selection that reads something like "Salary Projections" or "Salary Calculations & Report." Highlight the selection and press <ENTER>. The first Salary Projection Screen will be displayed (Figure 10-9).

The Menu System Screens are user-defined and will vary from site-to-site. Ask your system administrator for help if you can't find the "Salary Projections" menu selection.

## First Screen: Salary Projections

Complete the required fields, and press <ENTER>. The lower portion of this screen will display additional fields if the **Selection** field is B (see Figure 10-10) or S (see Figure 10-11).

District: 88	Request Salary Projection Calculation & Report	QSS/OASIS
Projection for year:	05	
Use schedules for year:	05	
Use employee records year:	05	
Do step advancement:	N	
Selection:	A	(A = all schedules) (B = bargaining unit) (S = salary schedule)
Percentage:		(if A)
Additional Selection:	N	
PPSSUB H.00.05 compiled 10/02/03 10:24		
Start Over	f2	Retrieve Presets
		f4
	Previous Screen	Next Screen
		f7
		Return to Menu

Figure 10-9: First Salary Projection Report Screen

**Projection for year (R)** Type the two-digit number for the 'Target' or 'Project FOR' year. For example, 04 for 2004.



You must create at least one Work Calendar for the year to which you want to project. See *Chapter 6* in this manual for instructions.



You must create the district account structure for the year to which you want to project using Update District Master File (GLMT02). See *Chapter 4* of the *QSS/OASIS Core Financial Manual* for details on GLMT02.

**Use schedules for year (R)** Type the two-digit number for the 'Source' or 'Project FROM' year. The projection will use the Salary Schedules from this year.

- Use employee records year (R)** Type the two-digit year that tells the program which year's employee data is to be used to calculate the projection.
- If a position is unfilled, the position data rather than the employee data will be used.
- Do step advancement (R)** This effects all selected employees.
- Y = Project all scheduled advances for the selected employees.  
N = Do not project step advances.
- Selection (R)** This is the first field that determines who will be included in the projection.
- A = **All Schedules** - Include all employees and open positions.  
B = **Bargaining Units** - Select specific bargaining units.  
 Additional fields will display when you press <ENTER> (see page 10-7 for instructions).
- 
- When selecting by Bargaining Unit, be aware that the system will report all employees on the Salary Schedules to which the selected Bargaining Units are attached, not the Employees to which the Bargaining Units are attached on their MA screen.
- 
- S = **Salary Schedules** - Select specific salary schedules.  
 Additional fields will display when you press <ENTER> (see page 10-9 for instructions).
- Percentage (O)** If you entered A in the **Selection** field, you can type a percentage (in 999.9999 format) to apply an across-the-board annual increase to all salary schedules. Use a minus sign '-' to project a decrease. For example, to project a decrease of five percent, enter -5.0000.
- Additional Selection (R)** This field determines whether you will use the Additional Selection Screen (Figure 10-15 ) to narrow your selection criteria.
- Y = Yes - Use the Additional Selection Screen.  
N = No - Do not use the Additional Selection Screen.
- Specifically, you will be able to select employees and open positions based on:
- Job Codes
  - Job Category
  - Work Locations
  - Work Calendars
  - Pay Schedules
  - Bargaining Units
  - Report Codes
  - Employee Types

- <Start Over> Returns the cursor to the initial field.
- <Retrieve Presets> Retrieve a previously-defined report setting.  
See the appendix *Preset Maintenance* for details about  
<Retrieve Preset> and <Save Preset>.
- <Previous Screen> No effect on this screen.
- <Next Screen> Takes you to the Additional Selection Screen or Report Launch Screen.
- <Return to Menu> Returns to your Menu System.

## First Screen with Bargaining Units

Use this screen to limit the number of selected employees to specific Bargaining Units. Only employees on the Salary Schedules to which these Bargaining Units are attached will be selected. You also have the option to specify a percentage amount of annual increase or decrease for each unit.



When you use this screen, the program changes from 'give them everything' to 'give them only what they ask for' mode. This is to say, when you *do not* use this screen, all Bargaining Units are selected. When you *do* use this screen, only the Bargaining Units you specify are selected. Therefore, you must enter at least one Bargaining Unit. If you leave all Bargaining Unit fields blank on this screen, no records will be selected.

The **Barg Unit** and **%Proj** fields display after you enter B in the **Select** field on the first screen, and press <ENTER>.

```

District: 65      Request Salary Projection Calculation & Report      QSS/OASIS

      Projection for year: 01
      Use schedules for year: 01
      Use employee records year: 01
      Do step advancement: N
      Selection: B      (A = all schedules)
                       (B = bargaining unit)
                       (S = salary schedule)
      Percentage: .0000 (if A)
      Additional Selection: N

      Barg Unit      % Proj      Barg Unit      % Proj      Barg Unit      % Proj
1.  01              .0000      2.  [redacted]      [redacted]      3.  [redacted]      [redacted]
4.  [redacted]      [redacted]      5.  [redacted]      [redacted]      6.  [redacted]      [redacted]
7.  [redacted]      [redacted]      8.  [redacted]      [redacted]      9.  [redacted]      [redacted]
10. [redacted]      [redacted]      11. [redacted]      [redacted]      12. [redacted]      [redacted]
13. [redacted]      [redacted]      14. [redacted]      [redacted]      15. [redacted]      [redacted]
16. [redacted]      [redacted]      17. [redacted]      [redacted]      18. [redacted]      [redacted]

-----
Start Over      Previous Screen      Next Screen      Return to Menu
  
```

Figure 10-10: First Screen with Bargaining Units

### Barg Unit (O)

Type the two-digit code for each Bargaining Unit you want to select. Only the employees on the Salary Schedules to which these Bargaining Units are attached will be selected. You must enter at least one code.

Bargaining Unit codes are defined in PER/PAY Master Files (PP0010). See *Chapter 5* in this manual for details.

**% Proj (O)** Type a percentage (in 999.9999 format) to apply an annual increase for the Bargaining Unit. Use a minus sign '-' to project a decrease. For example, enter -5.0000 to project a decrease of five percent.

Complete the screen and press <ENTER>. Then press <Next Screen> to continue.

## First Screen with Salary Schedules

Use this screen to limit the projection to specific Salary Schedules. Only employees that use the specified Salary Schedules will be selected. You also have the option to specify the percentage amount of annual increase or decrease for each selection.



When you use this screen, the program changes from 'give them everything' to 'give them only what they ask for' mode. This is to say, when you do not use this screen, all Salary Schedules are selected. When you use this screen, only the Salary Schedules you specify are selected. Therefore, you must enter at least one Salary Schedule. If you leave all Salary Schedule fields blank on this screen, no records will be selected.

The **Schedule** and **%Proj** fields display after you enter S in the **Select** field on the first screen, and press <ENTER>.

District: 65		Request Salary Projection Calculation & Report				QSS/OASIS	
Projection for year: 01		Use schedules for year: 01		Use employee records year: 01		Do step advancement: N	
Selection: S		(A = all schedules) (B = bargaining unit) (S = salary schedule)					
Percentage: .0000		(if A)					
Additional Selection: N							
	Schedule	% Proj	Schedule	% Proj	Schedule	% Proj	
1.	01-01	5.0000	2.	-	3.	-	
4.	-		5.	-	6.	-	
7.	-		8.	-	9.	-	
10.	-		11.	-	12.	-	
13.	-		14.	-	15.	-	
16.	-		17.	-	18.	-	
Start Over		Previous Screen		Next Screen		Return to Menu	

Figure 10-11: First Screen with Salary Schedules

**Schedule (O)** Type the two-digit Schedule Number in the first box of the Schedule field, to the left of the '-'. Enter at least one Schedule Number.

Type the two-digit Model Number in the second box of the Schedule field, to the right of the '-'.



Models are variations of a Salary Schedule. Model '00' is always the 'live' production version, while Models '01' through '99' can be used for projecting proposed changes to the '00' Model. (See *Chapter 7* in this manual for more information about Salary Schedules.)

**% Proj (O)** Type a percentage (in 99.9999 format) to apply an annual increase for the Salary Schedule. Use a minus sign '-' to project a decrease. For example, enter -5.0000 to project a decrease of five percent.

Complete the screen and press <ENTER>. Then press <Next Screen> to continue.

## Additional Selection Screen

Use this screen to limit the number of employees and open positions selected on the basis of Master File codes. Specifically, you can select records based on:

- Job Codes
- Job Category
- Work Locations
- Work Calendars
- Pay Schedules
- Bargaining Units
- Report Codes
- Employee Types



You may want to print Master File Reports to see a listing of the valid Master File codes. See *Chapter 5* of this manual for instructions.

The Additional Selection Screen appears when you enter Y in the **Additional Selection** field on the first screen and press < ENTER >.

If you also entered B (Bargaining Unit) or S (Salary Schedule) in the **Selection** field on the first screen, more fields will display in the upper portion of the Additional Selection Screen (Figure 10-13 and Figure 10-14 ).

Figure 10-12: Additional Selection Screen

Figure 10-13: Additional Selection Screen with Bargaining Units

The Bargaining Unit fields in the upper portion of this screen are display-only. If you want to edit them, return to the previous screen. See page 10-7 for details about Bargaining Unit fields.

Figure 10-14: Additional Selection Screen with Salary Schedule

The Salary Schedule fields in the upper portion of this screen are display-only. If you want to edit them, return to the previous screen. See page 10-9 for details about Salary Schedule fields.



Once you enter a code, the program changes from ‘give them everything’ to ‘give them only what they ask for’ mode. For example, if you enter only one Job Code, then only employees with that code will be selected. If you leave all Job Code fields blank, then employees with any Job Code will be selected.

District: 65		Request Salary Projection Calculation & Report				QSS/OASIS	
Projection year: 04		Use schedules year: 04		Use employee year: 04			
Do step advancement: N		Anniv: A		Fiscal: Selection:		Percent: .0000Y	
Job codes:	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	Leave blank for all	
Job Categories:	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>		
Work Locations:	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>		
Work Calendars:	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>		
Pay Schedules:	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>		
Bargaining Units:	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>		
Report codes:	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>		
Employee types:	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>		
-----							
Start Over	<input type="text"/>	<input type="text"/>	<input type="text"/>	Previous Screen	Next Screen	<input type="text"/>	Return to Menu

**Figure 10-15: Additional Selection Screen**

**Job Codes (O)** Type the six-digit number for the Job Codes you want to select. Select up to 10 different Job Codes. Only the employees with positions containing these codes will be selected.

Leave all Job Code fields blank to select ALL Job Codes.

Job Codes are defined with PER/PAY Master Files (PP0010). See *Chapter 5* in this manual for details.

**Job Categories (O)** Type the four-digit number for the Job Categories you want to select. Select up to 10 different Job Categories. Only the employees with positions containing these categories will be selected.

Leave all Job Category fields blank to select ALL Job Categories.

Job Categories are defined in PER/PAY Master Files (PP0010). See *Chapter 5* in this manual for details.

- Work Locations (O)** Type the four-digit number for the Work Locations you want to select. Select up to 10 different Work Locations. Only the employees with positions assigned to these locations will be selected.
- Leave all Work Location fields blank to select ALL Work Locations.
- Work Locations are defined in the Location Master File (LOUPDT). See *Chapter 5* in this manual for details.
- Work Calendars (O)** Type the four-digit number for the Work Calendars you want to select. Select up to 10 different Work Calendars. Only the employees with positions attached to these calendars will be selected.
- Leave all Work Calendar fields blank to select ALL Work Calendars.
- Work Calendars are defined in Work Calendar Maintenance (PP0035). See *Chapter 6* in this manual for details.
- Pay Schedules (O)** Type up to six characters for the Pay Schedules you want to select. Select up to 10 different Pay Schedules. Only employees with positions assigned to these Pay Schedules will be selected.
- Leave all Pay Schedule fields blank to select ALL schedules.
- Pay Schedules are defined in PER/PAY Master Files (PP0010). See the *QSS/OASIS Enhanced Payroll Manual* for details.
- Bargaining Units (O)** Type the two-digit number for the Bargaining Units you want to select. Select up to 10 different Bargaining Units. Only employees assigned to these units on their MA screen will be selected.
- Leave all Bargaining Unit fields blank to select ALL Bargaining Units.
- Bargaining Units are defined in the PER/PAY Master Files (PP0010). See *Chapter 5* in this manual for details.
- Report Codes (O)** Type the two-digit number for the Report Codes you want to select. Select up to 10 different Report Codes. Only employees with these codes on their MA screen will be selected.
- Leave all Report Code fields blank to select ALL Report Codes.
- Report Codes are defined in the PER/PAY Master Files (PP0010). See the *QSS/OASIS Personnel Manual* for details.

**Employee Type (O)** Type the two-character code for the Employee Types you want to select. Select up to 10 different Employee Types. Only employees with these types on their MA screen will be selected.

Leave all Employee Type fields blank to select ALL Employee Types.

Employee Types are defined in the PER/PAY Master Files (PP0010). See the *QSS/OASIS Personnel Manual* for details.

- <Start Over> Takes you back to the first screen.
- <Previous Screen> Takes you back to the first screen.
- <Next Screen> Takes you to the Report Launch Screen.
- <Return to Menu> Returns you to your site Menu System.

Complete the screen and press <ENTER>. Then press <Next Screen> to continue to the Report Launch Screen.



- Total FTE for positions active on (R)** Include the total FTE for all Authorized Positions that will be active on this date.
- The date must be within the fiscal year you entered in the **Projection for year** field on the first screen.
-  Select this date carefully. If you select 07/01/yy, for example, there may be no teachers included on the report since their positions do not become effective until August.
- Exclude open positions prior to (O)** Do not include any positions that were open prior to this date. If you leave this blank, all open positions will be included.
- The date must be within the fiscal year you entered in the **Projection for year** field on the first screen.
- Report type (R)** The report sort sequence:
- 1 = Sort by the Sort sequence, and then by the abbreviated Employee Name.
  - 2 = Sort first by the Sort sequence, then by the Account, and finally by the abbreviated Employee Name.
  - 3 = Sort by the Sort sequence, and then by the full Employee Name.
  - 4 = Sort first by the Sort sequence, then by the Account, and finally by the full Employee Name.
- SSN masking (O)** Select how you wish to mask the employee SSN:
- N = Name only; no SSN
  - P = Position name only; no employee name
  - Number of digits to replace with '0'
  - 0 = Mask no digits
  - 1 - 9 = Mask the number of digits indicated
  - L/R = Left or right justify the External Reference Number
- Sort sequence (O)** Use the two-character account field definitions listed in 'Choose from these Sort Items' to set up how the report should be sorted.
- Page break by (O)** Indicate the account field included in the Sort sequence which should start a new page whenever it changes.
- Choose from these Sort Items (D)** The two-character abbreviations and names of your account fields which display on the screen. These are user-defined and will vary from site-to-site.

There are also four system-defined codes which can be used in the Sort sequence.

\$1 = Sort by Work Location

\$2 = Sort by Job Code

\$3 = Sort by Job Category

\$4 = Sort by Pay Schedule

### Optional Selection

**Bonus (H=Has,  
D=Doesn't (O)**

Indicate with an H to include employees who have the selected bonus types, or with a D to include employees who do not have the selected bonus types.

Leave blank to include all employees regardless of the bonus types that they have or do not have.

**SSN (O)**

Type up to five employee SSNs to limit the report to only those individuals.

Leave blank to include all employees who meet the other report selection options.

<Start Over>

Takes you to the first screen.

<Save Presets>

When you press <ENTER>, if there are no error messages and you have not requested to select a subset of your accounts, the <Save Presets> function key is displayed. Presets allow you to save your current report settings for later retrieval.

<Previous Screen>

Takes you to the previous screen.

<Next Screen>

No effect on this screen.

<Launch Job>

When you press <ENTER>, if there are no error messages and you have not requested to select a subset of your accounts, the <Launch Job> function key is displayed. Press <Launch Job> to create the Salary Projection Report.

<Return to Menu>

Returns to your Menu System.

Complete the screen and press <ENTER>. If you entered Y in the '**Select a subset of your accounts?**' field, the Account Subsets Screen will be displayed. If you are not using the Account Subsets Screen, press the <Launch Job> function key to create the Salary Projection Report.



- [1] (O) There are 10 lines. Leave all lines blank, or type up to 10
- [2] (O) account masks.
- [3] (O)
- [4] (O) Leave all 10 lines blank to select all accounts.
- [5] (O) If you enter account masks on one or more lines, only those
- [6] (O) lines will be used. (Other accounts may still be selected
- [7] (O) based on ranges of field values.)
- [8] (O)
- [9] (O) To select accounts based on account masks, type up to 10
- [10] (O) account masks. To make filling in account masks easier, press <ENTER> to fill all 10 rows with question marks. Then fill in the masks you need.

Field Sort/Selection Items	Fd Resc Y Objt Gr Goal Fnct Sch Rsp Lcl
	10-????-?-????-??-????-????-??-??-???
FD=FUND RP=RESPONSBLTY	??-????-?-????-??-5684-????-??-??-???
RS=RESOURCE LC=LOCAL	10-????-?-4???-??-????-????-??-??-???
PJ=PROJECT YEAR	20-????-?-82??-??-????-????-??-??-???
OB=OBJECT	??-????-?-????-??-????-????-??-??-???
GR=LOCAL GRANT	??-????-?-????-??-????-????-??-??-???
GO=GOAL	??-????-?-????-??-????-????-??-??-???
FN=FUNCTION	??-????-?-????-??-????-????-??-??-???
SC=SCHOOL	??-????-?-????-??-????-????-??-??-???

The example above illustrates how account masking works. Each question mark ( ? ) is a wildcard that stands for one digit or letter.

**[LINE] ACCOUNTS SELECTED**

- [1] All accounts in Fd (fund) 10.
- [2] All accounts that contain Goal (Program goal) 5684.
- [3] All accounts for Fd 10 and Objt (Object) 4??? (4000-4999). (If your state uses letters and numbers in accounts, 4??? matches the numeral 4 followed by any 3 letters or numbers.)
- [4] All accounts for Fd 20 and Objt 82?? (8200 - 8299).
- [5] - [10] Not used.

In this example, an account is included in the transfer if it matches *any one* of the masks in lines [1] through [4].

The **Field** and **Range** fields are for entering field value ranges.

**Field (O)** Leave blank, or type the 2-letter abbreviation for a field value.

**Range (O)** If **Field** contains a value, enter the beginning and ending value for the range.

Field	Range
08	8500 - 8549

In the example above, accounts with objects from 8500 to 8549 would be selected.

Complete the screen and press <ENTER>. Then press <Launch Job>.

## Sample Salary Projection Report (PPS302)

The PPS302 report is produced by the *Enhanced Position Control System*.

The cover page for PPS302 is shown below.

65 QSS UNIFIED										SALARY PROJECTION			J6699 PPS302 H.00.00 05/24/05 PAGE		0
FTE COUNTED ON: 05/24/2005															
Account classifications selected										Field ranges selected					
Fnd	Resc	Y	Objt	SO	Goal	Func	CstCtr	Ste	Mngr	FI	RANGE				
1.	-	-	-	-	-	-	-	-	-						
2.	-	-	-	-	-	-	-	-	-						
3.	-	-	-	-	-	-	-	-	-						
4.	-	-	-	-	-	-	-	-	-						
5.	-	-	-	-	-	-	-	-	-						
6.	-	-	-	-	-	-	-	-	-						
7.	-	-	-	-	-	-	-	-	-						
8.	-	-	-	-	-	-	-	-	-						
9.	-	-	-	-	-	-	-	-	-						
10.	-	-	-	-	-	-	-	-	-						
ENTRY LISTING															
-----															
Projection Year : 2005															
Schedule Year : 05															
Employee Year : 05															
Allow Step Changes : NO															
Report Type : ALL SCHEDULES															
Global Projections : 3.0000%															
Job Codes :															
Job Categories :															
Work Locations :															
Pay Schedules :															
Page Breaks on : NONE															

The body pages for the PPS302 report.

65 QSS UNIFIED SCHOOL DISTRICT		SALARY PROJECTION							J1955	PPS300	H.00.01	07/16/03	PAGE	28
SAMPLE REPORT		FTE COUNTED ON: 07/16/2003												
SSN	NAME	POS-#	P-FTE	PLACEMENT	WCAL	%POSN	%ACCT	AC-FTE	START/END	BASE/CELL	ADDITIONAL	TOTAL		
000-00-0000	LANE LOIS	640100	0.8000	01-0012-03 01-6510-0-1100-020-5710-1110-0790	0101	100.00	100.00	0.8000	070103/063004	41808.00 52260.25	2768.00	44576.00		
000-00-0000	MOUSE MICKEY	640020	0.6671	01-0003-03 01-6350-0-1100-020-6550-1000-0000	0101	100.00	75.00	0.5003	070103/063004	19016.25 38008.30	.00	19016.25		
000-00-0000	MOUSE MICKEY	640020	0.6671	01-0003-03 01-6350-0-1100-020-7110-1000-0000	0101	100.00	25.00	0.1668	070103/063004	6338.75 38008.30	.00	6338.75		
OPEN	ACCOUNTING ASSISTA	030024	0.2500	02-0023-02 01-0000-0-2400-001-8600-7300-0000	0200	100.00	25.00	0.0625	070103/063004*	1828.00 29248.69	.00	1828.00		
000-00-0000	PAN PETER	640066	1.0000	01-0005-05 01-6350-0-1100-010-6550-1000-0051	0101	100.00	71.43	0.7143	070103/063004	31674.20 44342.50	.00	31674.20		
000-00-0000	PAN PETER	640066	1.0000	01-0005-05 01-6350-0-1100-010-7110-1000-0000	0101	100.00	28.57	0.2857	070103/063004	12668.80 44342.50	.00	12668.80		
OPEN	ADMINISTRATIVE SEC	040006	0.5000	02-0027-03 01-1100-0-2400-001-4900-4000-0000	0200	100.00	100.00	0.5000	070103/063004	16950.00 33899.34	.00	16950.00		
OPEN	ADMINISTRATIVE SEC	040010	1.0000	02-0027-04 01-7110-0-2400-001-8600-2430-0000	0200	100.00	100.00	1.0000	080103/063004	32446.00 35594.31	.00	32446.00		
000-00-0000	PIG PORKY	000086	1.0000	17-0001-01 01-0000-0-2300-001-0000-7110-0000	0000	100.00	100.00	1.0000	070103/063004	1863.00 1863.00	.00	1863.00		
OPEN	ASST SUPT - HUMAN	640003	1.0000	03-B -04 01-0000-0-1300-001-0000-7400-0000	0100	100.00	100.00	1.0000	010504/063004*	46328.00 92656.30	.00	46328.00		
000-00-0000	RABBIT PETER	640186	1.0000	02-0027-06 01-0000-0-2400-001-8600-7300-0000	0200	100.00	100.00	1.0000	070103/063004	39243.00 39242.72	1853.51	41096.51		
000-00-0000	SIMPSON BART	010068	0.6000	07-F -08 01-0000-0-1200-012-8600-3120-0000	0102	100.00	33.33	0.2000	010104/063004	7928.17 374.00	121.00	8049.17		
FINAL	TOTAL		AC-FTE 177.4887	BASE 8,723,667.29	ADDTL 222,912.37	TOTAL 8,946,579.66								

# Benefits Projection Report (PPS400)

## Introduction

Use the Benefits Projection Report to project benefits costs for all employees or selected employees. The projection can be defined broadly or in great detail.

The selection criteria screens will vary depending on the options you select. Only the first and last screens (Figure 10-18 and Figure 10-25) are required to launch a report; all other screens are optional. Optional screens allow you to narrow the projection on the basis of specific bargaining units, salary schedules, accounts, locations, and a variety of PER/PAY Master File codes.

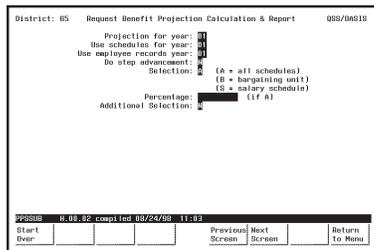


Figure 10-18: First Screen

See page 10-24.

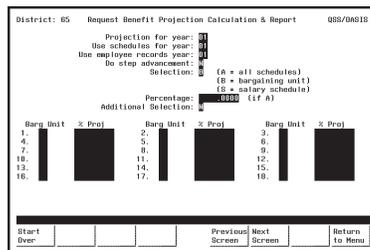


Figure 10-19: First Screen with Bargaining Units

See page 10-27.

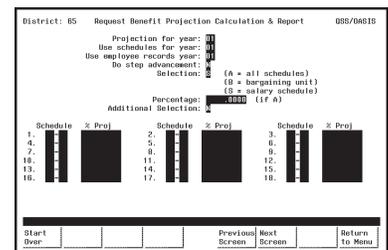


Figure 10-20: First Screen with Salary Schedules

See page 10-29.

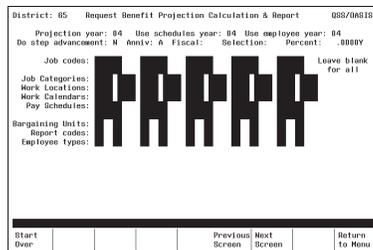


Figure 10-21: Additional Selection Screen

See page 10-31.

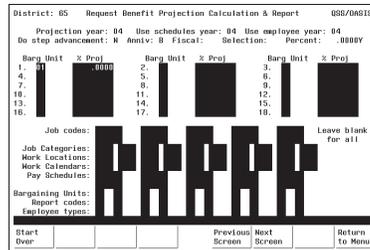


Figure 10-22: Additional Selection Screen with Bargaining Units

See page 10-31.

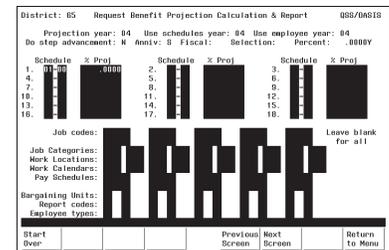
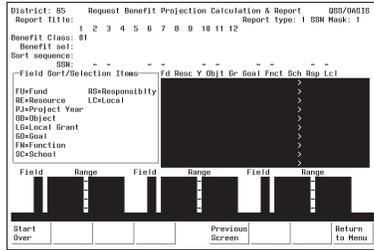


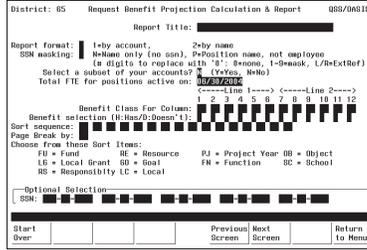
Figure 10-23: Additional Selection Screen with Salary Schedules

See page 10-31.



**Figure 10-24: Account Subset Screen**

See page 10-38.



**Figure 10-25: Launch Screen**

See page 10-35.

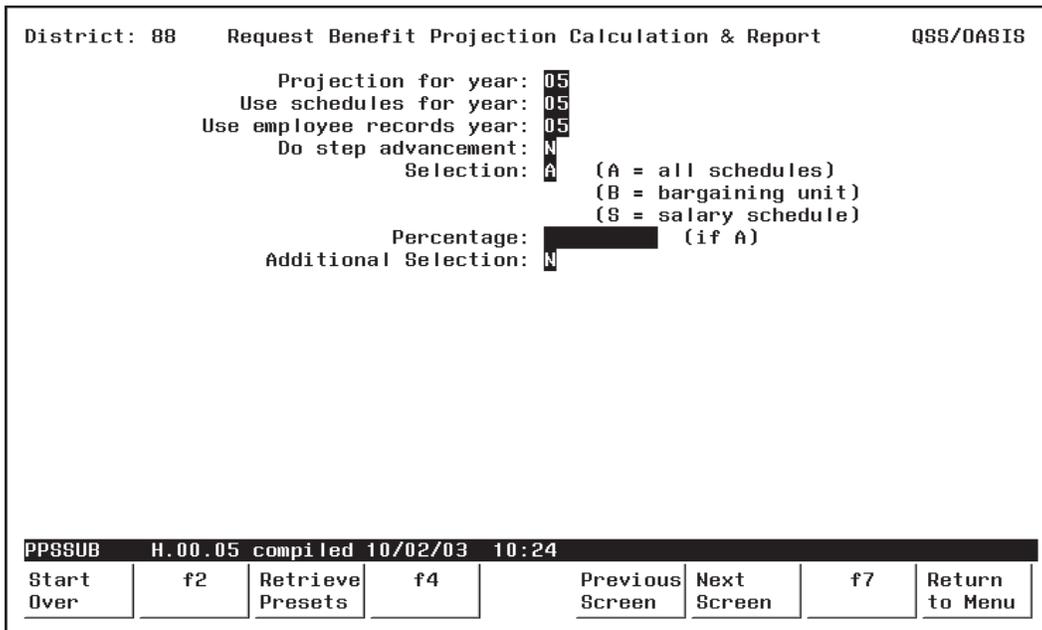
### Finding the Benefits Projection Report

Look for a menu selection that reads something like "Benefits Projections" or "Benefits Calculations & Report." Highlight the selection and press <ENTER>. The first Benefits Projection Screen will be displayed (Figure 10-26).

The Menu System Screens are user-defined and will vary from site-to-site. Ask your system administrator for help if you can't find the "Benefits Projections" menu selection.

### First Screen: Benefits Projections

Complete the required fields, and press <ENTER>. The lower portion of this screen will display additional fields if the **Selection** field is B (see Figure 10-27) or S (see Figure 10-28).



**Figure 10-26: First Benefits Projection Report Screen**

**Projection for year (R)** Type the two-digit number for the 'Target' or 'Project FOR' year. For example, 04 for 2004.



You must create at least one Work Calendar for the year to which you want to project. See *Chapter 6* in this manual for instructions.



You must create the district account structure for the year to which you want to project using Update District Master File (GLMT02). See *Chapter 4* of the *QSS/OASIS Core Financial Manual* for details on GLMT02.

**Use schedules for year (R)** Type the two-digit number for the 'Source' or 'Project FROM' year. The projection will use the Salary Schedules from this year.

**Use employee records year (R)** Type the two-digit year that tells the program which year's employee data is to be used to calculate the projection.

If a position is unfilled, the position data rather than the employee data will be used.

**Do step advancement (R)**

This effects all selected employees.

Y = Project all scheduled advances for the selected employees.

N = Do not project step advances.

**Selection (R)**

This is the first field that determines who will be included in the projection.

A = **All Schedules** - Include all employees and open positions.

B = **Bargaining Units** - Select specific bargaining units.

Additional fields will display when you press <ENTER> (see page 10-27 for instructions)..

---

When selecting by Bargaining Unit, be aware that the system will report all employees on the Salary Schedules to which the selected Bargaining Units are attached, not the Employees to which the Bargaining Units are attached on their MA screen.

---

S = **Salary Schedules** - Select specific salary schedules.

Additional fields will display when you press <ENTER> (see page 10-29 for instructions).

**Percentage (O)** If you entered A in the **Selection** field, you can type a percentage (in 999.9999 format) to apply an across-the-board annual increase to all salary schedules. Use a minus sign '-' to project a decrease. For example, to project a decrease of five percent, enter -5.0000.

**Additional Selection (R)** This field determines whether you will use the Additional Selection Screen (Figure 10-32) to narrow your selection criteria.

Y = Yes - Use the Additional Selection Screen.

N = No - Do not use the Additional Selection Screen.

Specifically, you will be able to select employees and open positions based on:

- Job Codes
- Work Locations
- Pay Schedules
- Report Codes
- Job Category
- Work Calendars
- Bargaining Units
- Employee Types

<Start Over> No effect on this screen.

<Retrieve Presets> Retrieve a previously-defined report setting.

See the appendix *Preset Maintenance* for details about <Retrieve Preset> and <Save Preset>.

<Previous Screen> No effect on this screen.

<Next Screen> Takes you to the Additional Selection Screen or Report Launch Screen.

<Return to Menu> Returns to your Menu System.

## First Screen with Bargaining Units

Use this screen to limit the number of selected employees to specific Bargaining Units. Only employees on the Salary Schedules to which these Bargaining Units are attached will be selected. You also have the option to specify the percentage amount of annual increase or decrease for each unit.



When you use this screen, the program changes from 'give them everything' to 'give them only what they ask for' mode. This is to say, when you *do not* use this screen, all Bargaining Units attached to Salary Schedules are selected.

When you *do* use this screen, only those Salary Schedules attached to the Bargaining Units you specify are selected. Therefore, you must enter at least one Bargaining Unit. If you leave all Bargaining Unit fields blank on this screen, no records will be selected.

The **Barg Unit** and **%Proj** fields display after you enter B in the **Select** field on the first screen, and press <ENTER>.

```

District: 65      Request Benefit Projection Calculation & Report      QSS/OASIS

      Projection for year: 01
      Use schedules for year: 01
      Use employee records year: 01
      Do step advancement: N
      Selection: B      (A = all schedules)
                       (B = bargaining unit)
                       (S = salary schedule)
      Percentage: .0000 (if A)
      Additional Selection: N

      Barg Unit   % Proj      Barg Unit   % Proj      Barg Unit   % Proj
      1.         █          2.         █          3.         █
      4.         █          5.         █          6.         █
      7.         █          8.         █          9.         █
      10.        █         11.        █         12.        █
      13.        █         14.        █         15.        █
      16.        █         17.        █         18.        █

      Start Over      Previous Screen      Next Screen      Return to Menu
  
```

Figure 10-27: First Screen with Bargaining Units

**Barg Unit (O)** Type the two-digit code for each Bargaining Unit you want to select. Only the employees on the Salary Schedules to which these Bargaining Units are attached will be selected. You must enter at least one code.

Bargaining Unit codes are defined in PER/PAY Master Files (PP0010). See *Chapter 5* in this manual for details.

**% Proj (O)** Type a percentage (in 999.9999 format) to apply an annual increase for the Bargaining Unit. Use a minus sign '-' to project a decrease. For example, enter -5.0000 to project a decrease of five percent.

Complete the screen and press <ENTER>. Then press <Next Screen> to continue.

## First Screen with Salary Schedules

Use this screen to limit the projection to specific Salary Schedules. Only employees that use the specified Salary Schedules will be selected. You also have the option to specify the percentage amount of annual increase or decrease for each selection.



When you use this screen, the program changes from 'give them everything' to 'give them only what they ask for' mode. This is to say, when you do not use this screen, all Salary Schedules are selected. When you use this screen, only the Salary Schedules you specify are selected. Therefore, you must enter at least one Salary Schedule. If you leave all Salary Schedule fields blank on this screen, no records will be selected.

The **Schedule** and **%Proj** fields display after you enter S in the **Select** field on the first screen, and press <ENTER>.

District: 65		Request Benefit Projection Calculation & Report				QSS/OASIS	
Projection for year:		01					
Use schedules for year:		01					
Use employee records year:		01					
Do step advancement:		N					
Selection:		S					
				(A = all schedules)			
				(B = bargaining unit)			
				(S = salary schedule)			
Percentage:		.0000		(if A)			
Additional Selection:		N					
Schedule		% Proj		Schedule		% Proj	
1.	---	---		2.	---	---	
4.	---	---		5.	---	---	
7.	---	---		8.	---	---	
10.	---	---		11.	---	---	
13.	---	---		14.	---	---	
16.	---	---		17.	---	---	
3.	---	---		6.	---	---	
	---	---		9.	---	---	
	---	---		12.	---	---	
	---	---		15.	---	---	
	---	---		18.	---	---	
Start Over				Previous Screen		Next Screen	
						Return to Menu	

Figure 10-28: First Screen with Salary Schedules

**Schedule (O)** Type the two-digit Schedule Number in the first box of the Schedule field, to the left of the '-'. Enter at least one Schedule Number.

Type the two-digit Model Number in the second box of the Schedule field, to the right of the '-'.



Models are variations of a Salary Schedule. Model '00' is always the 'live' production version, while Models '01' through '99' can be used for projecting proposed changes to the '00' Model. (See *Chapter 7* in this manual for more about Salary Schedules.)

**% Proj (O)** Type a percentage (in 99.9999 format) to apply an annual increase for the Salary Schedule. Use a minus sign '-' to project a decrease. For example, enter -5.0000 to project a decrease of five percent.

Complete the screen and press <ENTER>. Then press <Next Screen> to continue.

## Additional Selection Screen

Use this screen to limit the number of employees and open positions selected on the basis of Master File codes. Specifically, you can select records based on:

- Job Codes
- Job Category
- Work Locations
- Work Calendars
- Pay Schedules
- Bargaining Units
- Report Codes
- Employee Types



You may want to print Master File Reports to see a listing of the valid Master File codes. See *Chapter 5* of this manual for instructions.

The Additional Selection Screen appears when you enter Y in the **Additional Selection** field on the first screen and press < ENTER >.

If you also entered B (Bargaining Unit) or S (Salary Schedule) in the **Selection** field on the first screen, more fields will display in the upper portion of the Additional Selection Screen (Figure 10-30 and Figure 10-31 ).

District: 65 Request Benefit Projection Calculation & Report QSS/06818  
 Projection year: 04 Use schedules year: 04 Use employee year: 04  
 Do step advancement: N Anniv: A Fiscal: Selection: Percent: .0000Y  
 Job codes: [blanks] Leave blank for all  
 Job Categories: [blanks]  
 Mark Locations: [blanks]  
 Mark Calendars: [blanks]  
 Pay Schedules: [blanks]  
 Bargaining Units: [blanks]  
 Report codes: [blanks]  
 Employee types: [blanks]

Start Over Previous Screen Next Screen Return to Menu

Figure 10-29: Additional Selection Screen

District: 65 Request Benefit Projection Calculation & Report QSS/06818  
 Projection year: 04 Use schedules year: 04 Use employee year: 04  
 Do step advancement: N Anniv: B Fiscal: Selection: Percent: .0000Y  

Barg Unit	% Proj	Barg Unit	% Proj	Barg Unit	% Proj
1. 01	.0000	2.		3.	
4.		5.		6.	
7.		8.		9.	
10.		11.		12.	
13.		14.		15.	
16.		17.		18.	

 Job codes: [blanks] Leave blank for all  
 Job Categories: [blanks]  
 Mark Locations: [blanks]  
 Mark Calendars: [blanks]  
 Pay Schedules: [blanks]  
 Bargaining Units: [blanks]  
 Report codes: [blanks]  
 Employee types: [blanks]

Start Over Previous Screen Next Screen Return to Menu

Figure 10-30: Additional Selection Screen with Bargaining Units

The Bargaining Unit fields in the upper portion of this screen are display-only. If you want to edit them, return to the previous screen. See page 10-27 for details about Bargaining Unit fields.

District: 65 Request Benefit Projection Calculation & Report QSS/06818  
 Projection year: 04 Use schedules year: 04 Use employee year: 04  
 Do step advancement: N Anniv: S Fiscal: Selection: Percent: .0000Y  

Schedule	% Proj	Schedule	% Proj	Schedule	% Proj
1. 01-00	.0000	2.		3.	
4.		5.		6.	
7.		8.		9.	
10.		11.		12.	
13.		14.		15.	
16.		17.		18.	

 Job codes: [blanks] Leave blank for all  
 Job Categories: [blanks]  
 Mark Locations: [blanks]  
 Mark Calendars: [blanks]  
 Pay Schedules: [blanks]  
 Bargaining Units: [blanks]  
 Report codes: [blanks]  
 Employee types: [blanks]

Start Over Previous Screen Next Screen Return to Menu

Figure 10-31: Additional Selection Screen with Salary Schedule

The Salary Schedule fields in the upper portion of this screen are display-only. If you want to edit them, return to the previous screen. See page 10-29 for details about Salary Schedule fields.



Once you enter a code, the program changes from ‘give them everything’ to ‘give them only what they ask for’ mode. For example, if you enter only one Job Code, then only employees with that code will be selected. If you leave all Job Code fields blank, then employees with any Job Code will be selected.

District: 65		Request Benefit Projection Calculation & Report				QSS/OASIS							
Projection year: 04		Use schedules year: 04		Use employee year: 04									
Do step advancement: N		Anniv: A		Fiscal:		Selection: Percent: .0000Y							
Job codes:		<table border="1"> <tr> <td style="width: 20px; height: 20px;"></td> </tr> </table>											Leave blank for all
Job Categories:		<table border="1"> <tr> <td style="width: 20px; height: 20px;"></td> </tr> </table>											
Work Locations:		<table border="1"> <tr> <td style="width: 20px; height: 20px;"></td> </tr> </table>											
Work Calendars:		<table border="1"> <tr> <td style="width: 20px; height: 20px;"></td> </tr> </table>											
Pay Schedules:		<table border="1"> <tr> <td style="width: 20px; height: 20px;"></td> </tr> </table>											
Bargaining Units:		<table border="1"> <tr> <td style="width: 20px; height: 20px;"></td> </tr> </table>											
Report codes:		<table border="1"> <tr> <td style="width: 20px; height: 20px;"></td> </tr> </table>											
Employee types:		<table border="1"> <tr> <td style="width: 20px; height: 20px;"></td> </tr> </table>											

Start Over					Previous Screen	Next Screen	Return to Menu
------------	--	--	--	--	-----------------	-------------	----------------

Figure 10-32: Additional Selection Screen

**Job Codes (O)** Type the six-digit number for the Job Codes you want to select. Select up to 10 different Job Codes. Only employees with positions containing these codes will be selected.

Leave all Job Code fields blank to select ALL Job Codes.

Job Codes are defined with PER/PAY Master Files (PP0010). See *Chapter 5* in this manual for details.

**Job Categories (O)** Type the four-digit number for the Job Categories you want to select. Select up to 10 different Job Categories. Only employees with positions containing these categories will be selected.

Leave all Job Category fields blank to select ALL Job Categories.

Job Categories are defined in PER/PAY Master Files (PP0010). See *Chapter 5* in this manual for details.

- Work Locations (O)** Type the four-digit number for the Work Locations you want to select. Select up to 10 different Work Locations. Only employees with positions assigned to these locations will be selected.
- Leave all Work Location fields blank to select ALL Work Locations.
- Work Locations are defined in the Location Master File (LOUPDT). See *Chapter 5* in this manual for details.
- Work Calendars (O)** Type the four-digit number for the Work Calendars you want to select. Select up to 10 different Work Calendars. Only employees with positions attached to these calendars will be selected.
- Leave all Work Calendar fields blank to select ALL Work Calendars.
- Work Calendars are defined in Work Calendar Maintenance (PP0035). See *Chapter 6* in this manual for details.
- Pay Schedules (O)** Type up to six characters for the Pay Schedules you want to select. Select up to 10 different Pay Schedules. Only employees with positions assigned to these Pay Schedules will be selected.
- Leave all Pay Schedule fields blank to select ALL schedules.
- Pay Schedules are defined in PER/PAY Master Files (PP0010). See the *QSS/OASIS Enhanced Payroll Manual* for details.
- Bargaining Units (O)** Type the two-digit number for the Bargaining Units you want to select. Select up to 10 different Bargaining Units. Only employees assigned to these units on their MA screen will be selected.
- Leave all Bargaining Unit fields blank to select ALL Bargaining Units.
- Bargaining Units are defined in the PER/PAY Master Files (PP0010). See *Chapter 5* in this manual for details.
- Report Codes (O)** Type the two-digit number for the Report Codes you want to select. Select up to 10 different Report Codes. Only employees assigned to these codes on their MA screens will be selected.
- Leave all Report Code fields blank to select ALL Report Codes.
- Report Codes are defined in the PER/PAY Master Files (PP0010). See the *QSS/OASIS Personnel Manual* for details.

**Employee Type (O)** Type the two-character code for the Employee Types you want to select. Select up to 10 different Employee Types. Only employees assigned to these types on their MA screen will be selected.

Leave all Employee Type fields blank to select ALL Employee Types.

Employee Types are defined in the PER/PAY Master Files (PP0010). See the *QSS/OASIS Personnel Manual* for details.

- <Start Over> Takes you back to the first screen.
- <Previous Screen> Takes you back to the first screen.
- <Next Screen> Takes you to the Report Launch Screen.
- <Return to Menu> Returns you to your site Menu System.

Complete the screen and press <ENTER>. Then press <Next Screen> to continue to the Report Launch Screen.



**Select a subset of your accounts? (R)** This field determines whether you will use the Accounts Subset Screen.

Y = Yes. Select specific financial accounts.

N = No. Do not limit the projection by accounts.

If you type Y, the Accounts Subset Screen will display when you press <ENTER>.

**Total FTE for positions active on (R)** Include the total FTE for all Authorized Positions that will be active on this date.

The date must be within the fiscal year you entered in the **Projection for year** field on the first screen.



Select this date carefully. If you select 07/01/yy, for example, there may be no teachers included on the report since their positions do not become effective until August.

**Benefit Class For Column (R)** Type the codes for the Benefit Classes you want to include on the report. The Benefit Classes will print on the report in the same order in which you enter them here. The report displays a maximum of two six-item lines.

There are 12 Benefit Classes. The first nine are predefined by QSS. Refer to Volume 3-Chapter 27: Posting Employer-Paid Benefits in the *QSS/OASIS Enhanced Payroll Manual* for complete details.

Common Benefit Class Numbers are:

01 = Teachers Retirement (STRS)

02 = Classified Employees Retirement (PERS)

03 = OASDI

04 = Health & Welfare Benefits (Voluntary Deductions)

05 = State Unemployment Insurance (SUI)

06 = Worker's Compensation

07 = Teachers Retirement Buyout

08 = Classified Employees Buyout

09 = Medicare

10 = Classified Employees Buyout of Buyout Amount in Class 08 above

11 = Section 125 Cashout

12 = PERS Revenue Limit Reduction (RLR)

**Benefit Selection (H: Has/D: Doesn't) (O)** Indicate with an H to include only employees who have the Benefit Class noted above, or with a D to include only employees who do not have the Benefit Class noted above.

Leave blank to include all employees regardless of the Benefit Classes that they have or do not have.

- Sort sequence (O)** Use the two-character account field definitions listed in ‘Choose from these Sort Items’ to set up how the report should be sorted.
- Page Break by (O)** Indicate the account field included in the Sort sequence which should start a new page whenever it changes.
- Choose from these Sort Items (D)** The two-character abbreviations and names of your account fields display on the screen. These are user-defined and will vary from site-to-site.
- Optional Selection SSN (O)** Type up to five employee SSNs to limit the report to only those individuals.

Leave blank to include all employees who meet the other report selection options.

- <Start Over> Takes you to the first screen.
- <Save Presets> When you press <ENTER>, if there are no error messages and you have not requested to select a subset of your accounts, the <Save Preset> function key is displayed. Presets allow you to save your current report settings for later retrieval.
- <Previous Screen> Takes you to the previous screen.
- <Next Screen> No effect on this screen.
- <Launch Job> When you press <ENTER>, if there are no error messages and you have not requested to select a subset of your accounts, the <Launch Job> function key is displayed. Press <Launch Job> to create the Benefit Projection Report.
- <Return to Menu> Returns to your Menu System.

Complete the screen and press <ENTER>. If you entered y in the ‘**Select a subset of your accounts?**’ field, the Account Subsets Screen will be displayed. If you are not using the Account Subsets Screen, press the <Launch Job> function key to create the Benefit Projection Report.

## Accounts Subset Screen

Use this screen to limit the number of records to specific Payroll Labor Accounts. Only employees/positions paid from the specified accounts will be selected. You can enter up to 10 different account masks or a series of Field and Range combinations.

 Once you enter an account code mask, the program changes from "give them everything" to "give them only what they ask for" mode. For example, if you enter only one valid account number, then only employees paid from that account will be selected. If you leave all account field masks blank, then records from all accounts will be selected.

The Accounts Subset Screen displays when you enter Y in the 'Select a subset of your accounts?' field on the Report Launch Screen, and press <ENTER>.

District: 88		Request Benefit Projection Calculation & Report										QSS/OASIS	
Report Title:													
Benefit Class For Column: 10		1	2	3	4	5	6	7	8	9	10	11	12
Sort sequence:													
Field Sort/Selection Items		End	Resc	Y	Objt	SO	Goal	Func	CstCtr	Ste	Mngr		
FD=Fund	SI=Site	[Redacted]											
RE=Resource	MG=Manager	[Redacted]											
PY=Project Year		[Redacted]											
OB=Object		[Redacted]											
SO=Sub Object		[Redacted]											
GO=Goal		[Redacted]											
FN=Function		[Redacted]											
CC=Cost Center		[Redacted]											
Field	Range	Field	Range	Field	Range								
[Redacted]	[Redacted]	[Redacted]	[Redacted]	[Redacted]	[Redacted]								
Start Over				Previous Screen								Return to Menu	

Figure 10-34: Accounts Subset Screen

[title row] (O) The title row lists the name for the fields in the financial account.

This sample is for illustration only. The screen will show the account structure for your district.

- [1] (O) There are 10 lines. Leave all lines blank, or type up to 10
- [2] (O) account masks.
- [3] (O)
- [4] (O) Leave all 10 lines blank to select all accounts.
- [5] (O) If you enter account masks on one or more lines, only those
- [6] (O) lines will be used. (Other accounts may be still selected
- [7] (O) based on ranges of field values.)
- [8] (O)
- [9] (O) To select accounts based on account masks, type up to 10
- [10] (O) account masks. To make filling in account masks easier, press <ENTER> to fill all 10 rows with question marks. Then fill in the masks you need.

Field Sort/Selection Items	Fd Resc Y Objt Gr Goal Fnct Sch Rsp Lcl
	10-????-?-????-??-????-????-??-??-???
FD=FUND RP=RESPONSBLTY	??-????-?-????-??-5684-????-??-??-???
RS=RESOURCE LC=LOCAL	10-????-?-4???-??-????-????-??-??-???
PJ=PROJECT YEAR	20-????-?-82??-??-????-????-??-??-???
OB=OBJECT	??-????-?-????-??-????-????-??-??-???
GR=LOCAL GRANT	??-????-?-????-??-????-????-??-??-???
GO=GOAL	??-????-?-????-??-????-????-??-??-???
FN=FUNCTION	??-????-?-????-??-????-????-??-??-???
SC=SCHOOL	??-????-?-????-??-????-????-??-??-???

The example above illustrates how account masking works. Each question mark ( ? ) is a wildcard that stands for one digit or letter.

**[LINE] ACCOUNTS SELECTED**

- [1] All accounts in Fd (fund) 10.
- [2] All accounts that contain Goal (Program goal) 5684.
- [3] All accounts for Fd 10 and Objt (Object) 4??? (4000-4999). (If you state uses letters and numbers in accounts, 4??? matches the numeral 4 followed by any 3 letters or numbers.)
- [4] All accounts for Fd 20 and Objt 82?? (8200 - 8299).
- [5] - [10] Not used.

In this example, an account is included in the transfer if it matches *any one* of the masks in lines [1] through [4].

The **Field** and **Range** fields are for entering field value ranges.

**Field (O)** Leave blank, or type the 2-letter abbreviation for a field value.

**Range (O)** If **Field** contains a value, enter the beginning and ending value for the range.

Field	Range
08	8500 - 8549

In the example above, accounts with objects from 8500 to 8549 would be selected.

Complete the screen and press <ENTER>. Then press <Launch Job>.

# Sample Benefit Projection Report (PPS400)

65 QUINTESSENTIAL UNIFIED SCHOOL DISTRICT		BENEFIT PROJECTION		J2068	PPS400	H.00.02	07/16/03	PAGE	0
-----									
ENTRY LISTING					ACCOUNT CLASSIFICATIONS SELECTED				
-----					-----				
PROJECTION YEAR:	04				FU RESO P OBJE SCH GOAL FUNC DIST				
SCHEDULE YEAR:	04				1.				
EMPLOYEE YEAR:	04				2.				
ALLOW STEP CHANGES:	NO				3.				
REPORT TYPE:	ALL SCHEDULES				4.				
GLOBAL PROJECTIONS:	0.0000%				5.				
					6.				
					7.				
					8.				
					9.				
					10.				
JOB CODES:					PAGE BREAKS ON: NONE				
JOB CATEGORIES:									
WORK LOCATIONS:									
PAY SCHEDULES:									

65 QUINTESSENTIAL UNIFIED SCHOOL DISTRICT		BENEFIT PROJECTION		J2068	PPS400	H.00.02	07/16/03	PAGE	40	
-----										
ACCTCLASS	POS#	SCHEDULE	START/END	TOT BEN	STRS	PERS	OASDI	H & W	SUI	WK COMP
-----										
12-5055-0-2300-001-8500-2100-0000										
000-00-0000 FLINTSTONE WILMA	620030	04-I	-04 070103/063004	49487.95 13436.43	0.00	5156.64	0.00	6539.80	148.46	1591.53
12-5055-0-2400-001-8500-2100-0000										
000-00-0000 GORDON FLASH	670219	06-0023-06	070103/063004	8251.70 2765.71	0.00	859.83	0.00	1615.75	24.76	265.37
12-6055-0-2100-047-0001-1000-0000										
OPEN CHILDCARE SPECIALIST	020022	20-0022-03	090103/063004*	14111.28 5246.05	0.00	1470.40	0.00	3279.50	42.33	453.82
000-00-0000 BOOP BETTY	020023	21-0011-02	070103/063004	8130.44 6004.30	0.00	847.19	0.00	4871.25	24.39	261.47
ACCOUNT TOTAL	GROSS	TOTAL BEN	STRS	PERS	OASDI	H & W	SUI	WK COMP		
	22,241.72	11,250.35	0.00	2,317.59	0.00	8,150.75	66.72	715.29		
12-6055-0-2300-001-0001-2100-0000										
000-00-0000 MOUSE MINNIE	010022	03-H	-05 070103/063004	54914.00 13000.98	4530.41	0.00	0.00	6539.80	164.74	1766.03
12-6055-0-2400-001-0001-2100-0000										
000-00-0000 CRICKET JIMINY	020077	02-0020-03	070103/063004	6889.00 2599.80	0.00	717.83	0.00	1639.75	20.67	221.55
FINAL TOTAL	GROSS	TOTAL BEN	STRS	PERS	OASDI	H & W	SUI	WK COMP		
	8,646,365.86	2,363,367.56	379,581.21	413,064.81	2,840.99	1,263,912.13	25,901.33	278,067.09		

# Projection Scattergram Report (PPS200)

## Introduction

Use the Projection Scattergram Report to display projected salary and benefit costs by Salary Schedule Step/Range. The projection can be defined broadly or in great detail.

The selection criteria screens will vary depending on the options you select. Only the first and last screens (Figure 10-35 and Figure 10-42) are required to launch a report; all other screens are optional. Optional screens allow you to narrow the projection on the basis of specific bargaining units, salary schedules, accounts, locations, and a variety of PER/PAY Master File codes.

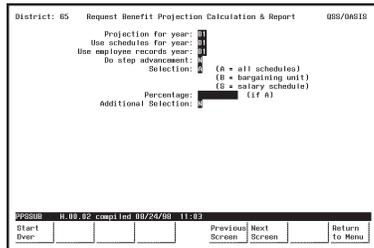


Figure 10-35: First Screen

See page 10-43.

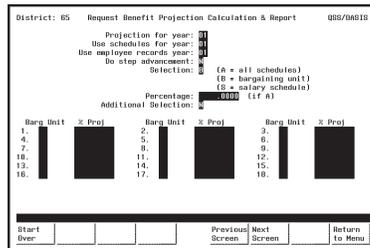


Figure 10-36: First Screen with Bargaining Units

See page 10-46.

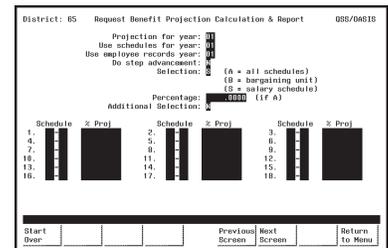


Figure 10-37: First Screen with Salary Schedules

See page 10-48.

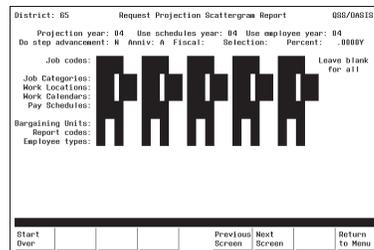


Figure 10-38: Additional Selection Screen

See page 10-50.

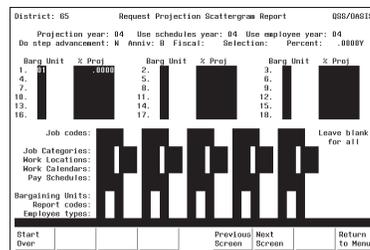


Figure 10-39: Additional Selection Screen with Bargaining Units

See page 10-50.

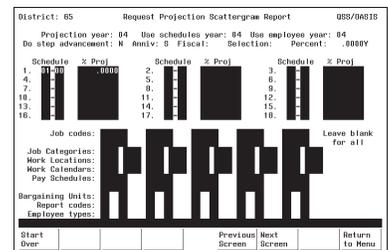
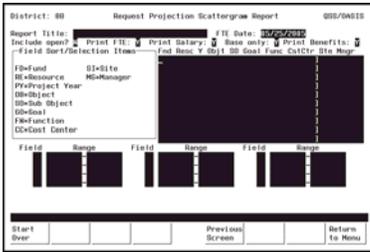


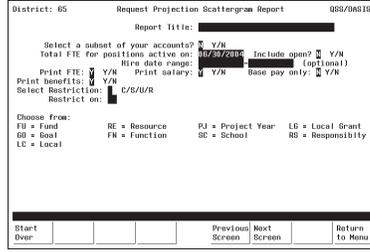
Figure 10-40: Additional Selection Screen with Salary Schedules

See page 10-50.



**Figure 10-41: Account Subset Screen**

See page 10-57.



**Figure 10-42: Launch Screen**

See page 10-54.

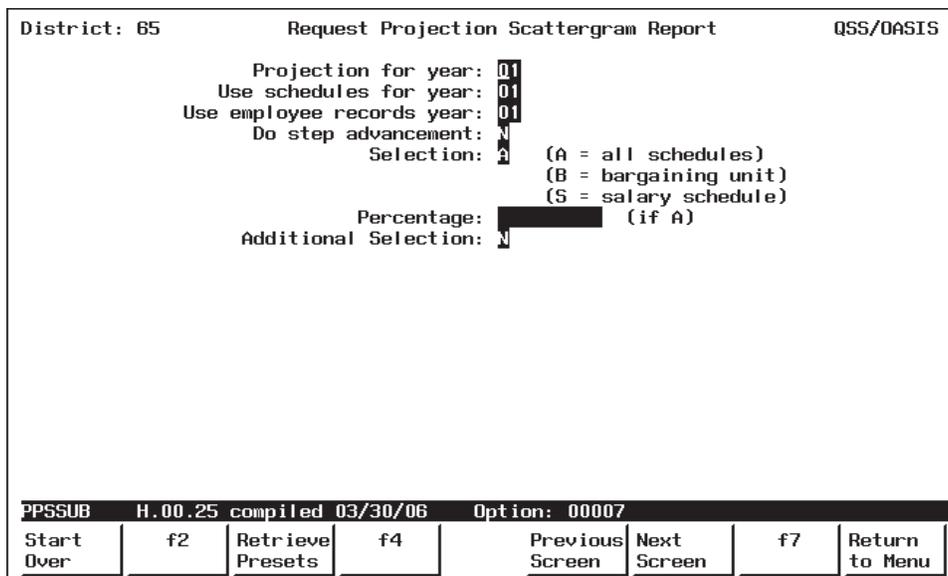
## Finding the Projection Scattergram Report

Look for a menu selection that reads something like "Scattergram Report." Highlight the selection and press <ENTER>. The first Projection Scattergram Screen will be displayed (Figure 10-43).

The Menu System Screens are user-defined and will vary from site-to-site. Ask your system administrator for help if you can't find the "Scattergram Projections" menu selection.

## First Screen: Projection Scattergram Report

Complete the required fields, and press <ENTER>. The lower portion of this screen will display additional fields if the **Selection** field is B (see Figure 10-44) or S (see Figure 10-45).



**Figure 10-43: First Benefits Projection Report Screen**

**Projection for year (R)** Type the two-digit number for the 'Target' or 'Project FOR' year. For example, 04 for 2004.



You must create at least one Work Calendar for the year to which you want to project. See *Chapter 6* in this manual for instructions.



You must create the district account structure for the year to which you want to project using Update District Master File (GLMT02). See *Chapter 4* of the *QSS/OASIS Core Financial Manual* for details on GLMT02.

**Use schedules for year (R)** Type the two-digit number for the 'Source' or 'Project FROM' year. The projection will use the Salary Schedules from this year.

**Use employee records year (R)** Type the two-digit year that tells the program which year's employee data is to be used to calculate the projection.

If a position is unfilled, the position data rather than the employee data will be used.

**Do step advancement (R)**

This effects all selected employees.

Y = Project all scheduled advances for the selected employees.

N = Do not project step advances.

**Selection (R)**

This is the first field that determines who will be included in the projection.

A = **All Schedules** - Include all employees and open positions.

B = **Bargaining Units** - Select specific bargaining units.

Additional fields will display when you press <ENTER> (see page 10-46 for instructions). .

---

When selecting by Bargaining Unit, be aware that the system will report all employees on the Salary Schedules to which the selected Bargaining Units are attached, not the Employees to which the Bargaining Units are attached on their MA screen.

---

S = **Salary Schedules** - Select specific salary schedules.

Additional fields will display when you press <ENTER> (see page 10-48 for instructions).

**Percentage (O)** If you entered A in the **Selection** field, you can type a percentage (in 999.9999 format) to apply an across-the-board annual increase to all salary schedules. Use a minus sign '-' to project a decrease. For example, to project a decrease of five percent, enter -5.0000.

**Additional Selection (R)** This field determines whether you will use the Additional Selection Screen (Figure 10-32) to narrow your selection criteria.

Y = Yes - Use the Additional Selection Screen.

N = No - Do not use the Additional Selection Screen.

Specifically, you will be able to select employees and open positions based on:

- Job Codes
- Work Locations
- Pay Schedules
- Report Codes
- Job Category
- Work Calendars
- Bargaining Units
- Employee Types

<Start Over> No effect on this screen.

<Retrieve Presets> Retrieve a previously-defined report setting.

See the appendix *Preset Maintenance* for details about <Retrieve Preset> and <Save Preset>.

<Previous Screen> No effect on this screen.

<Next Screen> Takes you to the Additional Selection Screen or Report Launch Screen.

<Return to Menu> Returns to your Menu System.

## First Screen with Bargaining Units

Use this screen to limit the number of selected employees to specific Bargaining Units. Only employees on the Salary Schedules to which these Bargaining Units are attached will be selected. You also have the option to specify the percentage amount of annual increase or decrease for each unit.



When you use this screen, the program changes from ‘give them everything’ to ‘give them only what they ask for’ mode. This is to say, when you *do not* use this screen, all Bargaining Units attached to Salary Schedules are selected.

When you *do* use this screen, only those Salary Schedules attached to the Bargaining Units you specify are selected. Therefore, you must enter at least one Bargaining Unit. If you leave all Bargaining Unit fields blank on this screen, no records will be selected.

The **Barg Unit** and **%Proj** fields display after you enter B in the **Select** field on the first screen, and press <ENTER>.

```

District: 65           Request Projection Scattergram Report           QSS/OASIS

      Projection for year: 01
    Use schedules for year: 01
  Use employee records year: 01
      Do step advancement: N
        Selection: B      (A = all schedules)
                       (B = bargaining unit)
                       (S = salary schedule)

          Percentage: .0000 (if A)
    Additional Selection: N

  Barg Unit  % Proj      Barg Unit  % Proj      Barg Unit  % Proj
  1.         █          2.         █          3.         █
  4.         █          5.         █          6.         █
  7.         █          8.         █          9.         █
 10.         █         11.         █         12.         █
 13.         █         14.         █         15.         █
 16.         █         17.         █         18.         █

  Start Over | Previous Screen | Next Screen | Return to Menu
  
```

Figure 10-44: First Screen with Bargaining Units

**Barg Unit (O)** Type the two-digit code for each Bargaining Unit you want to select. Only the employees on the Salary Schedules to which these Bargaining Units are attached will be selected. You must enter at least one code.

Bargaining Unit codes are defined in PER/PAY Master Files (PP0010). See *Chapter 5* in this manual for details.

**% Proj (O)** Type a percentage (in 999.9999 format) to apply an annual increase for the Bargaining Unit. Use a minus sign '-' to project a decrease. For example, enter -5.0000 to project a decrease of five percent.

Complete the screen and press <ENTER>. Then press <Next Screen> to continue.

## First Screen with Salary Schedules

Use this screen to limit the projection to specific Salary Schedules. Only employees that use the specified Salary Schedules will be selected. You also have the option to specify the percentage amount of annual increase or decrease for each schedule.

 When you use this screen, the program changes from ‘give them everything’ to ‘give them only what they ask for’ mode. This is to say, when you do not use this screen, all Salary Schedules are selected. When you use this screen, only the Salary Schedules you specify are selected. Therefore, you must enter at least one Salary Schedule. If you leave all Salary Schedule fields blank on this screen, no records will be selected.

The **Schedule** and **%Proj** fields display after you enter S in the **Select** field on the first screen, and press <ENTER>.

```

District: 65           Request Projection Scattergram Report           QSS/OASIS

Projection for year: 01
Use schedules for year: 01
Use employee records year: 01
Do step advancement: N
Selection: S           (A = all schedules)
                       (B = bargaining unit)
                       (S = salary schedule)

Percentage: .0000     (if A)
Additional Selection: N

Schedule  % Proj      Schedule  % Proj      Schedule  % Proj
1.  - - - - -          2.  - - - - -          3.  - - - - -
4.  - - - - -          5.  - - - - -          6.  - - - - -
7.  - - - - -          8.  - - - - -          9.  - - - - -
10. - - - - -         11. - - - - -         12. - - - - -
13. - - - - -         14. - - - - -         15. - - - - -
16. - - - - -         17. - - - - -         18. - - - - -

-----
Start Over |           |           |           | Previous | Next |           | Return
Over       |           |           |           | Screen  | Screen |           | to Menu
    
```

Figure 10-45: First Screen with Salary Schedules

**Schedule (O)** Type the two-digit Schedule Number in the first box of the Schedule field, to the left of the ‘-’. Enter at least one Schedule Number.

Type the two-digit Model Number in the second box of the Schedule field, to the right of the ‘-’.

 Models are variations of a Salary Schedule. Model ‘00’ is always the ‘live’ production version, while Models ‘01’ through ‘99’ can be used for projecting proposed changes to the ‘00’ Model. (See *Chapter 7* in this manual for more about Salary Schedules.)

**% Proj (O)**

Type a percentage (in 99.9999 format) to apply an annual increase for the Salary Schedule. Use a minus sign '-' to project a decrease. For example, enter -5.0000 to project a decrease of five percent.

Complete the screen and press <ENTER>. Then press <Next Screen> to continue.

## Additional Selection Screen

Use this screen to limit the number of employees and open positions selected on the basis of Master File codes. Specifically, you can select records based on:

- Job Codes
- Job Category
- Work Locations
- Work Calendars
- Pay Schedules
- Bargaining Units
- Report Codes
- Employee Types



You may want to print Master File Reports to see a listing of the valid Master File codes. See *Chapter 5* of this manual for instructions.

The Additional Selection Screen (Figure 10-46) appears when you enter Y in the **Additional Selection** field on the first screen and press < ENTER >.

If you also entered B (Bargaining Unit) or S (Salary Schedule) in the **Selection** field on the first screen, more fields will display in the upper portion of the Additional Selection Screen (Figure 10-47 and Figure 10-48 ).

Figure 10-46: Additional Selection Screen

Figure 10-47: Additional Selection Screen with Bargaining Units

The Bargaining Unit fields in the upper portion of this screen are display-only. If you want to edit them, return to the previous screen. See page 10-46 for details about Bargaining Unit fields.

Figure 10-48: Additional Selection Screen with Salary Schedule

The Salary Schedule fields in the upper portion of this screen are display-only. If you want to edit them, return to the previous screen. See page 10-48 for details about Salary Schedule fields.



Once you enter a code, the program changes from ‘give them everything’ to ‘give them only what they ask for’ mode. For example, if you enter only one Job Code, then only employees with that code will be selected. If you leave all Job Code fields blank, then employees with any Job Code will be selected.

District: 65		Request Projection Scattergram Report			QSS/OASIS								
Projection year: 04		Use schedules year: 04		Use employee year: 04									
Do step advancement: N		Anniv: A	Fiscal:	Selection:	Percent: .0000Y								
Job codes:	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	Leave blank for all							
Job Categories:	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>								
Work Locations:	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>								
Work Calendars:	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>								
Pay Schedules:	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>								
Bargaining Units:	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>								
Report codes:	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>								
Employee types:	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>								
<table border="1"> <tr> <td>Start Over</td> <td><input type="text"/></td> <td><input type="text"/></td> <td><input type="text"/></td> <td>Previous Screen</td> <td>Next Screen</td> <td>Return to Menu</td> </tr> </table>							Start Over	<input type="text"/>	<input type="text"/>	<input type="text"/>	Previous Screen	Next Screen	Return to Menu
Start Over	<input type="text"/>	<input type="text"/>	<input type="text"/>	Previous Screen	Next Screen	Return to Menu							

**Figure 10-49: Additional Selection Screen**

**Job Codes (O)** Type the six-digit number for the Job Codes you want to select. Select up to 10 different Job Codes. Only employees with positions containing these codes will be selected.

Leave all Job Code fields blank to select ALL Job Codes.

Job Codes are defined with PER/PAY Master Files (PP0010). See *Chapter 5* in this manual for details.

**Job Categories (O)** Type the four-digit number for the Job Categories you want to select. Select up to 10 different Job Categories. Only employees with positions containing these categories will be selected.

Leave all Job Category fields blank to select ALL Job Categories.

Job Categories are defined in PER/PAY Master Files (PP0010). See *Chapter 5* in this manual for details.

- Work Locations (O)** Type the four-digit number for the Work Locations you want to select. Select up to 10 different Work Locations. Only employees with positions assigned to these locations will be selected.
- Leave all Work Location fields blank to select ALL Work Locations.
- Work Locations are defined in the Location Master File (LOUPDT). See *Chapter 5* in this manual for details.
- Work Calendars (O)** Type the four-digit number for the Work Calendars you want to select. Select up to 10 different Work Calendars. Only employees with positions attached to these calendars will be selected.
- Leave all Work Calendar fields blank to select ALL Work Calendars.
- Work Calendars are defined in Work Calendar Maintenance (PP0035). See *Chapter 6* in this manual for details.
- Pay Schedules (O)** Type up to six characters for the Pay Schedules you want to select. Select up to 10 different Pay Schedules. Only employees with positions assigned to these Pay Schedules will be selected.
- Leave all Pay Schedule fields blank to select ALL schedules.
- Pay Schedules are defined in PER/PAY Master Files (PP0010). See the *QSS/OASIS Enhanced Payroll Manual* for details.
- Bargaining Units (O)** Type the two-digit number for the Bargaining Units you want to select. Select up to 10 different Bargaining Units. Only employees assigned to these units on their MA screen will be selected.
- Leave all Bargaining Unit fields blank to select ALL Bargaining Units.
- Bargaining Units are defined in the PER/PAY Master Files (PP0010). See *Chapter 5* in this manual for details.
- Report Codes (O)** Type the two-digit number for the Report Codes you want to select. Select up to 10 different Report Codes. Only employees assigned to these codes on their MA screen will be selected.
- Leave all Report Code fields blank to select ALL Report Codes.
- Report Codes are defined in the PER/PAY Master Files (PP0010). See the *QSS/OASIS Personnel Manual* for details.

**Employee Type (O)** Type the two-character code for the Employee Types you want to select. Select up to 10 different Employee Types. Only employees assigned to these types on their MA screens will be selected.

Leave all Employee Type fields blank to select ALL Employee Types.

Employee Types are defined in the PER/PAY Master Files (PP0010). See the *QSS/OASIS Personnel Manual* for details.

- <Start Over> Takes you back to the first screen.
- <Previous Screen> Takes you back to the first screen.
- <Next Screen> Takes you to the Report Launch Screen.
- <Return to Menu> Returns you to your site Menu System.

Complete the screen and press <ENTER>. Then press <Next Screen> to continue to the Report Launch Screen.

## Report Launch Screen

Use this screen to complete your selection criteria.



You can also go to the Accounts Subset Screen from here by entering Y in the ‘**Select a subset of your accounts?**’ field. The Accounts Subset Screen allows you to further limit your projection on the basis of financial accounts, and is described in the next section (see page 10-57).

District: 65		Request Projection Scattergram Report		QSS/OASIS	
Report Title: [REDACTED]					
Select a subset of your accounts? <u>N</u> Y/N					
Total FTE for positions active on:		06/30/2004		Include open? <u>N</u> Y/N	
Hire date range: [REDACTED] (optional)					
Print FTE: <u>Y</u> Y/N		Print salary: <u>Y</u> Y/N		Base pay only: <u>N</u> Y/N	
Print benefits: <u>Y</u> Y/N					
Select Restriction: <u>L</u> C/S/U/R					
Restrict on: [REDACTED]					
Choose from:					
FU = Fund		RE = Resource		PJ = Project Year	
GO = Goal		FN = Function		LG = Local Grant	
LC = Local				RS = Responsibility	
[REDACTED]					
Start Over		Previous Screen		Next Screen	
				Return to Menu	

Figure 10-50: Projection Scattergram Report Launch Screen

**Report Title (O)** Type up to 30 characters for the title you want to appear in the report heading.

You may want to include your name and extension number to facilitate routing after printing.

**Select a subset of your accounts? (R)** This field determines whether you will use the Accounts Subset Screen.

Y = Yes. Select specific financial accounts.

N = No. Do not limit the projection by accounts.

If you type Y, the Accounts Subset Screen will display when you press <ENTER>.

**Total FTE for positions active on (R)** Include the total FTE for all Authorized Positions that will be active on this date.

The date must be within the fiscal year you entered in the **Projection for year** field on the first screen.



Select this date carefully. If you select 07/01/yy, for example, there may be no teachers included on the report since their positions do not become effective until late August.

**Include open? (R)** This field determines whether or not open, unfilled positions will be included in the projection.

Y = Yes - Include open, unfilled positions in the projection.

N = No - Do not include open, unfilled positions.

**Hire date range (O)** To limit the report to individuals hired during a particular period of time, enter the beginning date of the period in the first field and the ending date in the second field.

Use the MMDDYY or MMDDYYYY format. The program will format the date when you press <ENTER>. For example, 063005 will be formatted 06/30/2005.

**Print FTE (R)** This field determines whether or not the FTE will be printed on the report.

Y = Yes - Print the FTE.

N = No - Do not print the FTE.

**Print salary (R)** This field determines whether or not salaries will be printed on the report.

Y = Yes - Print the salary amounts.

N = No - Do not print the salary amounts.

**Base pay only (R)** This field allows you to limit the salary shown to base pay only.

Y = Yes - Print the base pay amounts only.

N = No - Do not limit to base pay amounts only.

**Print Benefits (R)** This field determines whether or not benefits will be printed on the report.

Y = Yes - Print the benefit amounts.

N = No - Do not print the benefit amounts.

**Select Restriction (O)** Enter the appropriate code from the following list to set the account restriction to be used in the report.

- C** Combine restricted and unrestricted accounts.
- S** Segregate the restricted and unrestricted accounts.
- U** Unrestricted accounts only.
- R** Restricted accounts only.

**Restrict on (O)** If you have chosen a restriction other than C (combined), indicate the field in your account string that determines restriction.

**Choose from (D)** Choose the correct two-character code from the list displayed on the screen for the account field that determines restriction.

<Start Over> Takes you to the first screen.

<Save Presets> When you press <ENTER>, if there are no error messages and you have not requested to select a subset of your accounts, the <Save Presets> function key is displayed. Press this key to save your current report settings for later retrieval.

<Previous Screen> Takes you to the previous screen.

<Next Screen> No effect on this screen.

<Launch Job> When you press <ENTER>, if there are no error messages and you have not requested to select a subset of your accounts, the <Launch Job> function key is displayed. Press <Launch Job> to create the Scattergram Report.

<Return to Menu> Returns to your Menu System.

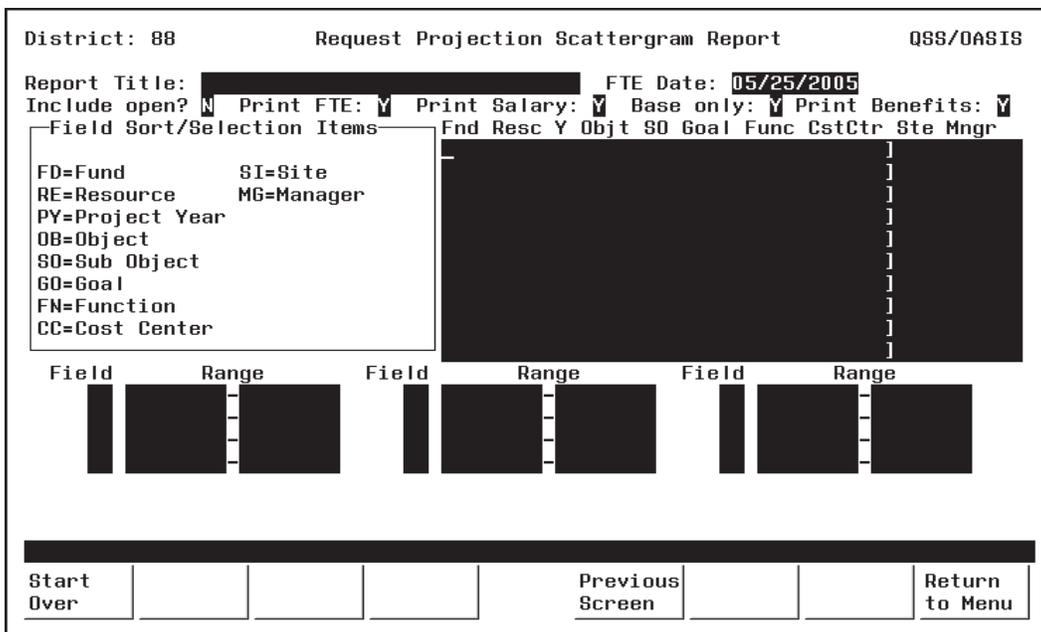
Complete the screen and press <ENTER>. If you entered y in the '**Select a subset of your accounts?**' field, the Account Subsets Screen will be displayed. If you are not using the Account Subsets Screen, press the <Launch Job> function key to create the Salary Projection Report.

## Accounts Subset Screen

Use this screen to limit the number of records to specific Payroll Labor Accounts. Only employees/positions paid from the specified accounts will be selected. You can enter up to 10 different account masks or a series of Field and Range combinations.

 Once you enter an account code mask, the program changes from "give them everything" to "give them only what they ask for" mode. For example, if you enter only one valid account number, then only employees paid from that account will be selected. If you leave all account field masks blank, then records from all accounts will be selected.

The Accounts Subset Screen displays when you enter Y in the 'Select a subset of your accounts?' field on the Report Launch Screen, and press <ENTER>.



District: 88 Request Projection Scattergram Report QSS/OASIS

Report Title: [REDACTED] FTE Date: 05/25/2005

Include open?  Print FTE:  Print Salary:  Base only:  Print Benefits:

Field Sort/Selection Items

FD=Fund	SI=Site								
RE=Resource	MG=Manager								
PY=Project Year									
OB=Object									
SO=Sub Object									
GO=Goal									
FN=Function									
CC=Cost Center									

Fnd Resc Y Objt SO Goal Func CstCtr Ste Mngr

Field	Range	Field	Range	Field	Range

Start Over Previous Screen Return to Menu

Figure 10-51: Accounts Subset Screen

**[title row] (O)** The title row lists the name for the fields in the financial account.

This sample is for illustration only. The screen will show the account structure for your district.

- [1] (O) There are 10 lines. Leave all lines blank, or type up to 10
- [2] (O) account masks.
- [3] (O)
- [4] (O) Leave all 10 lines blank to select all accounts.
- [5] (O) If you enter account masks on one or more lines, only those
- [6] (O) lines will be used. (Other accounts may be still selected
- [7] (O) based on ranges of field values.)
- [8] (O)
- [9] (O) To select accounts based on account masks, type up to 10
- [10] (O) account masks. To make filling in account masks easier, press <ENTER> to fill all 10 rows with question marks. Then fill in the masks you need.

Field Sort/Selection Items	Fd Resc Y Objt Gr Goal Fnct Sch Rsp Lcl
	10-????-?-????-??-????-????-??-??-???
FD=FUND RP=RESPONSBLTY	??-????-?-????-??-5684-????-??-??-???
RS=RESOURCE LC=LOCAL	10-????-?-4???-??-????-????-??-??-???
PJ=PROJECT YEAR	20-????-?-82??-??-????-????-??-??-???
OB=OBJECT	??-????-?-????-??-????-????-??-??-???
GR=LOCAL GRANT	??-????-?-????-??-????-????-??-??-???
GO=GOAL	??-????-?-????-??-????-????-??-??-???
FN=FUNCTION	??-????-?-????-??-????-????-??-??-???
SC=SCHOOL	??-????-?-????-??-????-????-??-??-???

The example above illustrates how account masking works. Each question mark ( ? ) is a wildcard that stands for one digit or letter.

**[LINE] ACCOUNTS SELECTED**

- [1] All accounts in Fd (fund) 10.
- [2] All accounts that contain Goal (Program goal) 5684.
- [3] All accounts for Fd 10 and Objt (Object) 4??? (4000-4999). (If you state uses letters and numbers in accounts, 4??? matches the numeral 4 followed by any 3 letters or numbers.)
- [4] All accounts for Fd 20 and Objt 82?? (8200 - 8299).
- [5] - [10] Not used.

In this example, an account is included in the transfer if it matches *any one* of the masks in lines [1] through [4].

The **Field** and **Range** fields are for entering field value ranges.

**Field (O)** Leave blank, or type the 2-letter abbreviation for a field value.

**Range (O)** If **Field** contains a value, enter the beginning and ending value for the range.

Field	Range
OB	8500-8549

In the example above, accounts with objects from 8500 to 8549 would be selected.

Complete the screen and press <ENTER>. Then press <Previous Screen> to return to the launch screen. Then press <Launch Job>.

# Sample Projection Scattergram Report (PPS200)

A sample cover page is shown below. See sample text page on the following page.

65 QSS UNIFIED SAMPLE REPORT	SALARY PROJECTION SCATTERGRAM	J11386 PPS200 H.00.04 05/27/05 PAGE 0 FTE COUNTED ON: 05/27/2005
<p>Account classifications selected</p> <p>Fnd Resc Y Objt SO Goal Func CstCtr Ste Mngr</p>		<p>Field ranges selected</p> <p>FI RANGE</p>
1.	- - - - - - - -	
2.	- - - - - - - -	
3.	- - - - - - - -	
4.	- - - - - - - -	
5.	- - - - - - - -	
6.	- - - - - - - -	
7.	- - - - - - - -	
8.	- - - - - - - -	
9.	- - - - - - - -	
10.	- - - - - - - -	
<p>ENTRY LISTING</p> <p>-----</p> <p>Projection Year : 2005</p> <p>Schedule Year : 05</p> <p>Employee Year : 05</p> <p>Allow Step Changes : NO</p> <p>Report Type : ALL SCHEDULES</p> <p>Global Projections : 0.0000%</p> <p>Job Codes :</p> <p>Job Categories :</p> <p>Open Positions : NO</p> <p>Pay Schedules :</p> <p>Matrix Legend : FTE SALARY BENEFITS</p>		

65 QUINTESSENTIAL UNIFIED SCHOOL DISTRICT SAMPLE REPORT		SALARY PROJECTION SCATTERGRAM 02 LEVEL I MGMNT				J2113 PPS200 H.00.04 07/16/03 FTE COUNTED ON: 07/16/2003	PAGE 1
\STEP RANGE	1	2	3	4	5	TOTAL	
0003	1.6671 56,681.00 18,825.23		0.6671 24,498.00 8,108.90			2.3342 81,179.00 26,934.13	
0004	0.3329 11,716.00 1,548.39				0.4000 16,933.00 2,237.87	0.7329 28,649.00 3,786.26	
0005	0.8000 29,378.00 10,345.57	1.0000 44,455.00 12,338.18			1.5715 67,323.00 19,739.37	3.3715 141,156.00 42,423.12	
0006	1.3044 49,892.00 12,716.11		1.0541 43,547.00 11,521.28			2.3585 93,439.00 24,237.39	
0008					1.0000 47,432.00 12,731.61	1.0000 47,432.00 12,731.61	
0009	1.0000 42,843.00 12,125.13			1.0000 47,432.00 12,731.61		2.0000 90,275.00 24,856.74	
0010	3.9047 174,124.00 50,552.01					3.9047 174,124.00 50,552.01	
0011	1.6672 78,009.88 21,644.04			1.0000 51,513.00 11,679.21		2.6672 129,522.88 33,323.25	
0012	3.1143 148,751.00 42,719.50	3.9667 199,186.00 54,594.44	3.9571 208,646.26 51,800.22		1.0000 53,554.00 13,540.70	12.0381 610,137.26 162,654.86	
0013				6.2143 353,107.04 92,424.81		6.2143 353,107.04 92,424.81	
0014					11.3614 689,077.29 166,858.28	11.3614 689,077.29 166,858.28	
*TOT	13.7906 591,394.88 170,475.98	4.9667 243,641.00 66,932.62	5.6783 276,691.26 71,430.40	8.2143 452,052.04 116,835.63	15.3329 874,319.29 215,107.83	47.9828 2,438,098.47 640,782.46	

